

day98 Scratch everything
Thursday 5/11/23, Friday 5/12/23

Name: _____

Your task today: Create a Scratch program called Everything that contains one of each of the following commands in it:

- Your program starts when the green flag is clicked.
- Repeat
- If, and/or If-else
- Variables
- Lists
- When (key) pressed
- When sprite clicked
- Broadcasting, when I receive
- Ask and wait, answer
- Random
- Join (for text)
- mouse_x, mouse_y
- Graphics, bouncing sprites, moving in different directions, etc.
- Custom background
- Cloning

Use the above items as a checklist. Be creative, have fun.

If you aren't sure how to use a feature, ask a classmate or look at the Scratch help menu. Right click on the code block to get help.

As you add each feature, write which sprite the feature is in or how to see that feature in action. When you are done, call me over to see your creation, then turn in this paper.