

Project Make: Codeblocks day2: container

Due: Monday 10/26/20 by midnight (4th period)

Tuesday 10/27/20 by midnight (3rd & 7th periods)

Today's task is to write a program in Codeblocks (in Tinkercad) that makes a container of some kind with at least five sides. (For example a box, bowl, or building, something that could hold other things). After your program creates the object, it puts something inside of it. I attached to this assignment on the Google Classroom a .gif of a project I created that creates box and then puts a heart into it.

Requirements:

1. Your code creates a container of some kind that has at least 5 sides.
2. Group everything together into a single object using the Group block command.
3. Change the color of the group to something non-default.
4. You then put something into the container.
5. Somewhere in the above I want you to use one object that is a hole which you group to make some part of something have a hole in it.

I made a video where I get you started. [Click here to see it.](#)