

Car antenna ornament

Project Make/Make 2

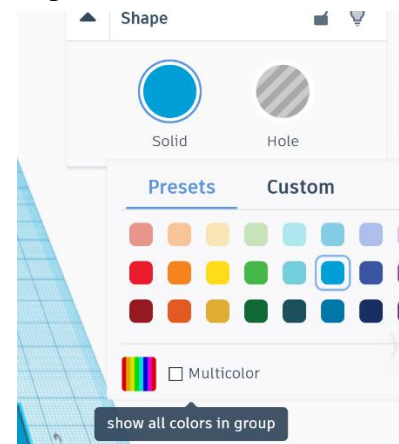
Due: 5th period, Wednesday 1/26/22 by end of class

In Tinkercad create an interesting car antenna ornament: something that you could put on a car antenna as a decoration.

Requirements:

Make 2, see note at bottom.

1. In Tinkercad rename your project right away to be "your name - what it is". (For example, "Frankie - spaceship", instead of the default names that Tinkercad gives you like "Flabby Hobbknocker").
2. Create something fun and interesting. The object must be something YOU have created. You may not use anything from the Connectors, Characters, CIRCUITS or PRINTABLE KITS types of shape. No pre-made skulls or dinosaurs for example.
3. Your creation must be fun and interesting and non-trivial (that means, I expect to see you put in some effort.) Please use at least 10 objects (both hole and solid objects count.) Make your design colorful by choosing the Multicolor setting in color even if you group your objects together. Here is a picture of that setting to the right.
4. Make the hole for the antenna (on the bottom) using a cylinder set to be an 8mm hole.
5. When you are done create and turn in a Share link for the project.



Make 2 Students: Because you did this assignment in a previous year, my requirement today is that you create something new and different and even more cool than what you did last time. Thanks.